



**INSTRUCTOR: MR. GIBBONS**

**COURSES: MAGNET ART & DESIGN STUDIO 1 & 2 HONORS**



## PROJECT SUMMARY



- All students learned about the art of Gary Larson, and how he was able to create a sense of space even in his simple illustrations as well as shading when only black and white were available. Art 2 students learned the basics of publication turning their work and the work of art 1 into a series of zines to be shared throughout the school.



## DRIVING QUESTION

- How can I show space and shadow with only black and white as an option?



## SUSTAINED INQUIRY & AUTHENTICITY

- Students created illustrations based on their program area or personal interests. They studied the work of Gary Larson and, with peer feedback, put their own twist on his themes or created their own.



## STUDENT VOICE & CHOICE WITH PUBLIC PRODUCTS

- Atrium art exhibition of colored illustrations and dissemination of their zines. We have invited an outside guest to review and critique their work.



## TEACHER REFLECTION

- Students analyzed the work of cartoonist Gary Larson. We analyzed his work to understand his sophisticated approach to the genre. Though simple, he is able to include the illusion of space with foreground, middle-ground, background and overlap. He also enhances that illusion of space by using hatching and stippling techniques to shade. These techniques are imperative for the publishing industry when working in black and white. Our Art 2 students took all these illustrations and learned how we could put them into a published format. They worked in groups to assemble and disseminate cartoon collections we titled "The Further Side," and shared them with our school community.



## STUDENT REFLECTIONS

- "Art is one of the largest components of game design, and this project was an excellent beginner's project into art. I've dabbled in art on my own, though I never got too far with it, and this is my first art class so I don't have much of a foundation."
- "There was a high level of independent work and professionalism that can make me career ready."



## NOTED SKILLS GAINED

- PROFESSIONALISM
- SHADING
- ADAPTABILITY
- GIVING FEEDBACK

**CHECK OUT MORE VMCCA PBLs BY SCANNING THE QR CODE**

